



3D Navigation

Move scene based on currently selected zoom control	UP/DOWN/LEFT/RIGHT ARROW
Viewpoint	V M
Zoom	X
Zoom in	Right-click+drag into scene IntelliMouse
Zoom out	Right-click+drag out from scene IntelliMouse

File Procedures

Reload all currently loaded API .dll's	F11
Save scene or image library	CTRL+S

General Procedures - Main User Interface

Cancel current command	ESC
Copy selected objects to clipboard	CTRL+C
Cut selected objects to clipboard	CTRL+X
Delete selected objects	DELETE
Display right-click menus	Right-mouse click
Display scene statistics in viewports	F2
Display the online Help	F1
Increase Walk About speed	Play mode+SPACEBAR
Toggle multiple viewports	TAB
Toggle Full-screen and Standard display modes	F3
Toggle single and multiple viewports	SPACEBAR
Open Change Display dialog	F4
Open Transform Editor dialog	F12
Paste selected objects	CTRL+V
Play a scene	F6
Redo last undone command	CTRL+Y
Remove last point when drawing a Line Object	BACKSPACE
Select all objects	CTRL+A
Toggle scene play	F5
Toggle sound on and off	F10
Undo last command	CTRL+Z

Object Draw Order Procedures

Move selected down one	CTRL+DOWN ARROW
Move selected to top	CTRL+PAGE UP
Move selected to bottom	CTRL+PAGE DOWN
Move selected up one	CTRL+UP ARROW

Edit Tools Toolbar

Lock selected objects	A
Move object	CTRL+M W
Non-uniform scale	SHIFT+U
Rotate object	CTRL+R E
Select back-facing faces	SHIFT+click front-facing faces
Select edges	SHIFT+E
Select faces	SHIFT+F
Select only	Q
Select vertices	SHIFT+V
Select whole objects	SHIFT+0
Uniform scale	CTRL+U R

Helpers Toolbar

Snap to angle	O
Constrain to XY construction plane	SHIFT+X
Constrain to XZ construction plane	SHIFT+Z
Constrain to YZ construction plane	SHIFT+Y
Cycle through construction planes	N
Snap to grid	S
Toggle grid display	SHIFT+A
Toggle selected object axis display	G

Viewports

Back view	K
Bottom view	B
Front view	F
Left view	L
Perspective view	P
Right view	D
Top view	T
User view	U